

## CLAIMS

What is claimed is:

1. A gaming slip comprising:  
a substrate; and  
gaming information coupled to the substrate, the gaming information including a random request region that enables a plurality of computer-generated picks to be requested.
2. The gaming slip of claim 1, wherein the gaming information further includes a plurality of random request regions, each random request region corresponding to a different type of game.
3. The gaming slip of claim 1, wherein each computer-generated pick is to include one or more randomly-selected numbers.
4. The gaming slip of claim 1, wherein the random request region is part of a game panel, the game panel further including a manual selection region that enables a manual pick to be identified.
5. The gaming slip of claim 4, wherein the game panel further includes a draw request region, the draw request region to enable the manual pick to be played for a plurality of drawings.
6. The gaming slip of claim 4, wherein the gaming information further includes a plurality of game panels, each game panel corresponding to a type of game.
7. The gaming slip of claim 6, wherein each game panel has a manual selection region that enables a manual pick to be identified.
8. The gaming slip of claim 4, wherein the manual pick is to include one or more manually-selected numbers.

9. The gaming slip of claim 1, wherein the gaming slip is a lottery play slip.
10. The gaming slip of claim 1, wherein the gaming information is printed on the substrate.
11. A lottery play slip comprising:  
a substrate; and  
gaming information coupled to the play slip, the gaming information including a plurality of game panels, each game panel corresponding to a different type of game and having a random request region that enables a plurality of computer-generated picks to be requested, a manual selection region that enables a manual pick to be identified and a draw request region that enables the manual pick to be played for a plurality of drawings, each computer-generated pick to include one or more randomly-selected numbers and each manual pick to include one or more manually-selected numbers.
12. The play slip of claim 11, wherein the gaming information is printed on the substrate.
13. A method of processing a gaming slip, comprising:  
reading a random request region of the gaming slip; and  
generating a plurality of picks based on the random request region, each pick including one or more randomly-generated numbers.
14. The method of claim 13, further including:  
reading a plurality of random request regions of the gaming slip, each random request region corresponding to a different type of game; and  
generating a plurality of picks for each random request region.
15. The method of claim 14, further including tracking game data for the gaming slip based on each type of game played on the gaming slip.

16. The method of claim 13, wherein the gaming slip is a lottery play slip.
17. A machine readable medium to store a set of instructions capable of being executed by a processor to:
  - read a random request region of the gaming slip; and
  - generate a plurality of picks based on the random request region, each pick to include one or more randomly-generated numbers.
18. The medium of claim 17, wherein the instructions are further capable of being executed to:
  - read a plurality of random request regions of the gaming slip, each random request region to correspond to a different type of game; and
  - generate a plurality of picks for each random request region.
19. The medium of claim 18, wherein the instructions are further capable of being executed to track game data for the gaming slip based on each type of game played on the gaming slip.
20. The medium of claim 17, wherein the gaming slip is to be a lottery play slip.